

Integrating Logic Programs and Schemata*

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ABSTRACT

(orn clause/Schema Representation Language) is the result of an author to combine the tools of logic programming and schema based knowledge representation into a single hybrid system. knowledge, compressed in schemata can be accessed during; the execution of logic programs, and the retrieval of the values of a SLOT in a schema can involve the execution of logic programs that attempt to declare the values prior to presenting to inheritance, should the slot be empty. ISRL supports the implementation of programs that take advantage of the best controls of the logical and object oriented approaches to knowledge representation,

I INTRODUCTION

The dictionary between declarative knowledge representations which use sentences of logic as their basic units and those which use schemata (a.k.a. frames, units, scripts) has been a problem for Artificial Intelligence since the early 1970's. Aside from the different philosophical commitments implicit in either kind of approach, using one or the other has certain pragmatic consequences.

Knowledge bases constructed using schemata are generally easy for people to comprehend because of their object-oriented, taxonomic structure. Unfortunately, most schema-based representations have no general inference mechanisms other than inheritance. Furthermore, the semantics of such representations is usually unclear, and frequently their only rigorous description is the implementation code itself.

On the other hand, knowledge bases consisting of sentences of logic have a clearly defined semantics and almost always have a general inference mechanism (i.e., a theorem proved) with well understood properties. However, the lack of structure in logic knowledge bases makes it hard for people to grasp what they contain when they are of sufficient size to be useful in practical applications. Such representations also lack the default reasoning ability which is available in schema-based representations through the use of inheritance.

The problem that presents itself is how to build a knowledge representation which has the advantages of both approaches and avoids their disadvantages. [2] and Rich have proposed systems in which knowledge is stored in two parallel representations, one logical and the other schema-based. An explicit interface between the two representations allows changes to knowledge in one to be incrementally translated into the other. While this approach has the merit of allowing

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the user to exploit the strengths of either kind of representation as he chooses, it has the disadvantage that the strengths of one representation are not brought to bear on the weaknesses of the other.

Another proposal is to implement inheritance-like inference in a logical representation. This approach stems from the perception that schemata are simply a syntactic variant of logic [6]. A system of this sort has been described by Prisch and Allen [5]. This approach provides an answer to the imprecise semantics of ad-hoc inheritance mechanisms, but leaves unaddressed the problem of the usability of large but unstructured logical knowledge bases.

This paper describes a system called ISRL, which attempts to unify the schema based and logical approaches through the integration of an interpreter for logic programs with a schema-based knowledge representation. We first describe the component systems of ISRL and show how they are modified and then combined to create the unified system. Then we discuss the merits of ISRL as a logic programming language and as a schema-based knowledge representation, indicating where ISRL addresses the problems raised above. We close by indicating directions for future research.

II THE COMPONENT SYSTEMS

A. The SRL knowledge representation

SRL (Schema Representation Language) [13] is a schema-based knowledge representation written in Franz Lisp. SRL is used for factory and organizational modeling in projects in the Intelligent Systems Laboratory of the Robotics Institute. A schema in SRL is composed of a name (printed in bold font) which denotes the object represented by the schema and a set of slots (printed in *slanted font*). Slots are used to denote the attributes of the schema as well as relations along which inheritance may take place. Each slot may have any number of values, and can have a schema, called a *meta-schema*, associated with it. The slots of the meta-schema (printed in *italic font*) are used to store meta-information about the slot. An example of an SRL schema is the **chameleon** schema shown in Figure 1.

```
{ { chameleon
  is-a: lizard
  habitat: tropical
  color: green
  description: chameleon-color
  location: }
```

Figure 1. The schema **chameleon**

Values for the slots in a schema may be obtained from slots in other schemata through inheritance relations. For example, the value *tropical* can be inherited in the *habitat* slot, of the schema *Claude* (shown in Figure 2) through the inheritance relation *instance* from the *habitat* slot, in the *chameleon* schema.

```

{{ Claude
  instance: chameleon
  habitat:
  color:
  locution: rock-59}}

```

Figure 2. The schema *Claude*, an *instance* of a *chameleon*

Inheritance relations in SRL are themselves represented by schemata. This allows the declarative specification of idiosyncratic inheritance relations by the user [4].

B The HCPVR Horn clause theorem prover

HCPVR is a logic program interpreter written in Lisp. Using HCPVR is much like using the logic programming language PROLOG [11], with the exception that the syntax is somewhat simpler. A description of the operation of HCPVR and of the syntax of logic programs in HCPVR is given in [3].

III INTEGRATING SRL AND HCPVR

A. Using knowledge in schemata in the interpretation of logic programs

The first step in integrating SRL and HCPVR into HSRL is to modify the function *PROVE* in HCPVR, which controls the problem reduction process used to interpret logic programs. The definition of *PROVE* is altered so that if the formula for which an instantiation is sought starts with the name of a schema followed by the name of a slot in the schema, then the axioms matched against the formula are obtained by interpreting the slot in the following way: A slot *sl* with *n* values in a schema *sch* can be considered as a set of infix atomic formulae of the form

$$(sch\ sch\ value_1), (sch\ sl\ value_2), \dots, (sch\ sl\ value_n).$$

Under this interpretation, retrieving the values of *sl* in *sch* is the same as finding all instantiations of the atomic formula

$$(sch\ sl\ x),$$

where *x* is a free variable. For example, the formula

$$(Claude\ habitat\ x)$$

is matched against the formula

$$(Claude\ habitat\ tropical),$$

since the *habitat* of *Claude* is *tropical* by inheritance from the *habitat* slot of *chameleon*.

B. Using logic programs to retrieve slot values in a schema

The second step in the integration is to modify the slot value access function *VALIUM* in SRL. In SRL, the values of the slot *sl* in schema *sch* are retrieved with a function call of the form

(VAMJKC sch sl). VAMJKC uses inheritance if values are not directly stored in *sl*. However, in HSRL we want to be able to first use deduction to find the values of a slot whenever applicable axioms are in the knowledge base, and then use inheritance to find reasonable default values when deduction fails. Furthermore, we want to place the information for deducing the values of slots together with the slots in the schemata.

We achieve this by changing the definition of *VALIUM* so that it attempts to deduce slot values before inheriting them. The knowledge that VAMJKC uses to deduce values is expressed in the form of *description schemata*. The role of description schemata in a HSRL knowledge base is roughly analogous to that of definite and indefinite descriptions in a theory of first-order logic [10]. Descriptions have been used in several knowledge representations as a method for the declarative specification of deductive procedures, most notably in D-SCRIPT [8] and Omega [1]. An example of a description in HSRL is the schema *chameleon-color*, shown in Figure 3. *chameleon-color* expresses the axiom that the color of a chameleon is that of the object on which the chameleon happens to be located.

```

{{ chameleon-color
  instance: description
  schema: ch
  filler: clr
  variables: obj
  clauses: (ch location obj) (obj color clr)}}

```

Figure 3. A description of the *color* slot of *chameleon*

To illustrate the new procedure with which HSRL obtains slot values, we show how the call (VALULG *Claude color*) is evaluated.

First, the *color* slot of *Claude* is examined for a value. When none is found, the *description* slot in the meta-schema of the *color* slot is examined for a value. No value is found and no meta-schema exists for the *description* slot but the value *chameleon-color* can be inherited from the *description* slot of the meta-schema of the *color* slot of *chameleon*, *chameleon-color* is then interpreted by *IIOPRVI?* as the axiom

$$(Claude\ color\ clr) < (Claude\ location\ obj)(obj\ color\ clr).$$

The antecedent of this axiom is constructed from *chameleon-color* by substituting the name *Claude* for each occurrence of the value of the *schema* slot in the values of the *chaises* slot. The consequent is the atomic formula whose free variable is the value of the *filler* slot and which represents a query for the values of *color* in *Claude*. The axiom is then used to find all instantiations of (Claude *color* *clr*). VALULG, then returns the value obtained, which is the value in the *color* slot of the schema *rock-59*. Hence *Claude* as represented in the knowledge base will always have the same color as the object on which he happens to be located. If the retrieval of the *color* of *rock-59* had failed, the value *green* would have been inherited from *chameleon*.

IV TWO VIEWS OF HSRL

A. HSRL as a logic programming language

HSRL permits the use of HCPVR in the way described in [3], so the user is allowed to write standard logic programs. Pure HCPVR axioms can also be combined with axioms referring to schemata in a knowledge base and with axioms in the form of

descriptions associated with slots in the schemata. Embedding logic, programs in descriptions provides a natural way to index axioms in the knowledge base that people as well as programs can use. Because inheritance is used only when an attempt to deduce the values of a slot using descriptions has failed, HSRL performs default reasoning in exactly those cases where it is needed.

B. HSRL as a schema-based knowledge representation

An HSRL knowledge base that does not contain descriptions behaves in exactly the same way as an SRL knowledge base. However, including descriptions in a knowledge base allows the user to exploit HCPRVR so that *modus ponens* inference, as well as inheritance, can be used in answering queries in an incomplete knowledge base. One shortcoming of HSRL is that it sidesteps the issue of clarity in the semantics of inheritance by relying on the inheritance algorithm of SRL. However, the idea of using logic programs in descriptions to deduce the values of a slot can be extended to include the use of descriptions to deduce the default values of a slot. We will explore this technique in a future paper.

V SUMMARY AND FUTURE RESEARCH

HSRL is a hybrid logic/schemata knowledge representation which unifies the methodologies of schema-based knowledge representation and logic programming. It does so in a way that uses the strengths of one representation to compensate for the weaknesses of the other. Issues that we plan to deal with in future extensions to USUI, are the dynamic ordering of clauses in descriptions for increased efficiency in retrieval [12], the use of descriptions to represent data dependencies in a knowledge base, extending descriptions with arbitrary clauses [7], and specifying default, reasoning with descriptions [5]. HSRL is implemented in Franz Lisp running under Berkeley UNIX on a Digital Equipment Corporation VAX 11/780.

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