REPRESENTATION OP TEMPORAL KNOWLEDGE

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Abstract

The paper describes a system of notions (a T-model) developed for representing temporal information on the semantics-pragmatics level in a natural

language understanding system.

The choice of the notions to be considered has been relied upon a necessity of special facilities for describing situations with various degrees of detailing according to an inexact character of temporal information in natural language texts.

Time is modelled as a straight directed line, and four main objects: <u>point</u>, <u>interval</u>, <u>quantity</u> and <u>chain</u> to-gether with four groups of notions associated with them are included into the

model.

A structure of the T-model and its base notions are briefly outlined in the first section of the paper. The representation of temporal information by means of T-model objects is then considered by examples.

1. Introduction

1.1. A problem of representing and understanding temporal information is of great importance in the process of developing and implementing Al systems intended for dynamic object domains, i.e. those dealing with situations varying in time. In this paper a formal model of time (T-model) is outlined which provides a method for dealing with temporal information in NL-understanding systems.

These problems are now considered in a great number of works on knowledge representation and automatic text comprehension, see, for example, Goldstein,

1977; Dembovskaya, 1980; Litvinceva, 1980; Allen, 1981; Hirshman, 1981.

Our T-model contains several notions similar to those considered in the papers mentioned above, but on the whole it provides far more general facilities of representing temporal information. It also includes a number of new components forming developed system of notions for defining dates, time range measures, repetitive events etc. An accurate distinction between the proper formal means and their interpretation is

made in the model.

1.2. Our T-model may be used as a standard component of a knowledge representation system providing temporal data processing. It consists of a set of notions (objects, relations) and a ret of productions describing their semantics. The notions of the model are repre-

sented by means of rather simple framestructures (due to the simplicity of

the object domain).

This paper is a continuation of (Kandrashina, 1978), in which a first version of the T-model and its implementation in the frameworks of the VÖSTOK

system has been described.

There are two parts in the paper.
First part (Section 2) gives characteristic of the T-model notions, second one (Section 3) considers some variants of using the base T-model objects for representing temporal components of knowledge.

2. Basic notions of T-model

Time is modelled as a straight directed line. Four objects: point, interval, chain and quantity considered below in detail are the basic notions of the T-model.

2.1. Since such objects as point and/or interval have been studied in almost all the works on temporal aspects of knowledge representation, a set of notions connected with them is only outlined here.

Order relations $^{<}$, $^{<}$, $^{=}$, $^{=}$ and a distance function R $\{$, x_1 , $x_2\}$ are defined over the <u>points</u> $(x, x_1, , x_2, ...)$. The quantity is a value of the distance function. The notion of the quantity plays an auxiliary role and allows denotatum of "quantity of time" (time range measure) to be separated from representation of its number value. This notion is also sketched in the paper. It should be noted that special types of structures for indicating its number value by means of units of measurement are defined for the quantity (10 years; 2 5 hours: and 5 months; $1\overline{5}$ minutes and 40 seconds, and a special set of productions describes number value transformations (3 years and 5 months \iff 41 months).

The interval (t,t1,t2,...) is defined as a pair of points t=(x1x2) connected by the relation x1 < x2 where x1 is a beginning of t, x2 is an end of t:

Besides, a length as a distance between boundary points is associated with the interval (length (t)= R $\{x_1, x_2\}$). Some relations defined over the intervals are considered below $(x_i = \underline{\text{begin}}(t_i), y_i = \underline{\text{end}}(t_i)$

 $BEFORE(t_1, t_2) \iff y_1 \in x_2;$ DURING(t_1, t_2) \Leftrightarrow ($x_2 \in x_1$) & ($y_1 \in y_2$); OVERLAPS(t_1, t_2) \Leftrightarrow ($x_1 < x_2$)&($x_2 < y_1$)&

SEPARATELY $\{t_1, t_2\} \Leftrightarrow \text{BEFORE}(t_1, t_2)_V$ V BEFORE (t_2, t_1) .

2.2. A chain being a sequence of intervals such that each is BEFORE the next is introduced on the basis of the above considered notions, that essentially increases T-model possibilities of representing temporal information in comparison with the systems of notions presented in the other works on temporal semantics known to the author.

Chain (S,S,S,...) is an original basic notion of the model. A chain, like a point and an interval, may be independently used for semantics representation. Only in special cases the chain is prescribed by explicit enumeration of its elements. A relation "e" (t & S) along with its special forms R(elative)-NUMBER and NUMBER denotes a belonging of an interval to the chain.

The relation R-NUMBER (S, t_1, t_2, k) assumes the intervals t_1, t_2 to be the members of $S(t_1, t_2 \in S)$ and position number of t_2 in S with respect to t_1 to be equal to k. The relation NUMBER (S,t,1) is defined only for left-bounded chains and it means that $t \in S$ and its number is equal to 1 (when calculating from left to right).

Let us enumerate some slots associated with the chain:

- power (element number);

- determinant containing sufficient conditions of belonging an interval to the chain:

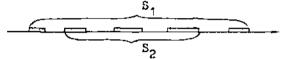
 including-interval being a minimal interval including all the elements of the chain;

- r and d being metric characteristics of the chain (r defines a distance function range for adjacent chain

elements and defines an element length range).

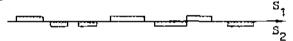
A powerful collection of relations is defined over extended set of objects (point, interval, chain). The introduced relations may be partitioned into three subsets depending on their semantics:

(1) the relations operating with the chain as an ordered set. They are relations "¿", R-NUMBER, NUMBER, set operations U, f), relations "¿" and PIECE(S₁, S₂) being a particular case of "⊆". The latter cuts out a whole fragment S₂ from the chain S₁, for example:



(2) the relations generalizing some interval relations. They are BEFORE, DURING, TOGETHER, SEPARATELY, BETWEEN. Their semantics coincides with that of interval relations having the same names, for example:

- the relation SEPARATELY (S1,S2) holds, if S1 and S2 have no generic points



- the relation DURING(S_1, S_2) holds, if for each element $t \in S_1$ there exists the interval $\tau \in S_2$ such as DURING(t, τ)

(3) the relations representing cor-relations between the elements of a pair

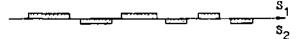
relations between the elements of a pair of chains in more detail. They have no analogy with the interval relations. These relations are MULTIPLE, SYNCHRO-OVERLAPS, ALTERNATION etc.:

- the relation MULTIPLE(S₁, S₂,k) is valid, if DURING(S₂,S₁) and for each interval * & S₁ there exists exactly k intervals being members of S₂ and imbedded in *, for example (when k = 3):

- the relation SYNCHRO-OVERLAPS(S1,S2) corresponds to the situation:



- the relation ALTERNATION (S₁,S₂) corresponds to the situation:



3. The T-model object interpretation

Let us consider several interpretations of such objects as interval and chain. It should allow us to understand the role of the notions of the T-model in representing temporal knowledge.

3.1. There are several possibilities of using the notion interval in knowledge

representation:

(1) as "existence" time of elements of a real-world situation (occurence of events, life-time of objects, duration of states). In such a case the relations defined over the intervals allow temporal correlations between the situation elements to be established (for example, the event P₁ occured before/during the event P₂, B was here before A, object X has existed in XIX century etc.);
(2) as a means for defining a tem-

poral component of abstract knowledge:

- a typical location and/or duration of the objects/events (snowdrops are blooming in spring, lesson goes 45 minu-

tes on etc.);
- temporal conditions of existence of slots, for example, such slots as employment, husband/wife are connected with a man only in some periods of his

 different phases of object/event occurence, for example, building may have the following phases of existence: design, construction, exploitation, destruction.

3.2. Let us consider now chain. This ob-

ject may, for example,

(1) represent a total time of occurences (existence time) of a set of real-world events (he has visited Moscow

three times, she has read a paper twice);
(2) reflect time of occurence of discontinuous events (the rain now stopped, now begen again; he has a headache nearly all the day; he has read the paper in two steps, - compare with the si-milar example given above);

(3) define various calendars and dates: thus, years may be represented as an infinite chain with a zero distance function (r=0) and equal length elements; just the same representation is possible for such notions as week, day, month, hour etc. The T-model relations allow relationships between these notions to be described. In the frameworks of the established calendar the chain relations permit the dates of various degrees of definiteness (i.e., gecond sunday of May, last week of the month, 3-rd of August, next week, current month etc.) to be represented.

4. Conclusion

A fragment of the model including the notion interval, a subset of the interval relations, a fixed calendar (year — month — day — hour) and set of measures for evaluating quantity has been implemented in the question-answering system VOSTOK-O (Kandrashina, 1978). The T-model notions have been employed in (Narin'yani, 1982) for modelling space relations. At present, the implementation of a rather representative fragment of the model including all the basic notions (point, interval, chain) has been started on the BESM-6 computer.

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