

Identity Based Key-Insulated Encryption with Outsourced Equality Test

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Abstract

We firstly combine the concepts of key-insulated encryption (KIE) and identity-based encryption with the equality test (IBE-ET) to obtain identity-based key-insulated encryption with equality test (IB-KIEET). The scheme inherits the advantages of identity-based encryption (IBE), which simplifying certificate management for public key encryption. Furthermore, the key-insulated mechanism was added in our scheme, which perfectly reduced the possibility of key exposure. Our scheme achieves weak indistinguishable identity chosen ciphertext (W-IND-ID-CCA) security in the random oracle model. Meanwhile, it is indicated that our scheme is feasible and practical through the experimental simulation and theoretical analysis.

Keywords: Identity Based Encryption; Key-Insulated; Outsourced Equality Test

1 Introduction

Due to the rapid popularity of cloud computing, storing data in the cloud (such as photos, videos, emails, and instant messages) has become a trend for individuals and organizations [5, 20]. However, the cloud server cannot be fully trusted to ensure the confidentiality of user data uploaded to the cloud [16]. For this reason, user's data should be encrypted before sending it to the cloud server. Public key encryption seems to be suitable for encryption [1]. But it is unrealistic for users to download all the data from the cloud server each time. Therefore, it is desirable to design a scheme that supports the search function stored on the ciphertext in the cloud server without revealing any information related to these ciphertexts.

Boneh *et al.* [3] proposed the first public key encryption using keyword search (PKE-KS). In the PKE-KS scheme, the user can encrypt the keyword and corresponding data under the user's public key, meanwhile, the user creates a target keyword trapdoor by using his/her private key and then uploads it to the cloud server. Nonetheless, the cloud

server can only compare keywords with trapdoors under the same public key. This has become the bottleneck for the development of keyword search. To address this problem, Yang *et al.* [28] proposed the concept of public key encryption scheme (PKE-ET) with equality test based on bilinear pairing. Compared to PKE-KS, the equality test in PKE-ET can be performed between two ciphertexts encrypted in the same public key and different public keys.

Following the works of Yang *et al.* [28], some well-designed schemes with equality test have been constructed [11, 15, 21, 26]. Recently, Sha Ma [18] proposed the notion of identity based encryption with outsourced equality test (IBE-ET) in cloud computing. The above-mentioned scheme is the first time to integrate identity-based cryptosystem into public key encryption with equality test, thus it inherits the advantages of both primitives. However, the problem caused by key exposure can't be resisted in this scheme. There is no doubt that key exposure will lead to the destructive consequence, for which Dodis *et al.* [6] proposed the primitive of key-insulated. In their scheme, the secret keys consist of two parts which named user secret key and helper key. The user secret key has been constantly changing, so the possibility of key exposure is significantly reduced. Therefore, a scheme need to be devised that satisfies both the equality test and the key-insulated encryption.

1.1 Related Work

1.1.1 Key-insulated Encryption

In order to reduce the damage which is caused by private key-exposure, Dodis *et al.* [6] firstly introduced the key-insulated encryption. Nevertheless, in this scheme, the total time period number should be determined in advance. Since then, many research results, about key-insulated encryption have been put forward. By introducing the concept of proxy re-encryption, Wang *et al.* [22] processed a key-insulated proxy re-encryption scheme (KIPRE). He *et al.* [8] combined key-insulated encryption with certificate-less public key encryption (CL-PKE) and present a con-

crete paradigm which is called certificateless key-insulated encryption scheme (CLKIE). Hanaoka *et al.* [7] combined identity-based encryption with key-insulated encryption and proposed the first identity-based key-insulated encryption scheme. Later, Bellare and Palacio [2] proposed a new key-insulated encryption scheme. In this scheme, the total time period number doesn't need to be given in advance. Benoît *et al.* [13] processed a identity-based key-insulated encryption scheme without random oracles.

1.1.2 Equality Test

Boneh *et al.* [4] proposed the first public key encryption with keyword search (PKE-KS) scheme. In this scheme, user is able to test the equivalence between two ciphertexts which are encrypted with the same public key. Later, some well-designed PKE-KS schemes were put forward [9, 27, 29]. However, it is unable for user to conduct search functionality for ciphertexts under different public keys. In order to solve this problem, Yang *et al.* [28] presented public key encryption with equality test (PKE-ET). This scheme allows user to search the ciphertexts in different public keys. After that a large amount of schemes corresponding to PKE-ET have been put forward [4, 14, 19, 30]. Although PKE-ET has excellent performance, there are still some problem on key certificate management, which seriously constrain the efficient in practice. To solve this problem, Ma [18] combined PKE-ET and (identity-based encryption) IBE [3, 23] and proposed the first identity-based encryption with equality test (IBE-ET). Different from PKE-ET, IBE-ET solved the problem of key certificate management. In recent year, a series of schemes which focus on IBE-ET have been published. Wu *et al.* [24] presented a dual server IBE-ET which can resist the inner keywords guessing attack. Recently, in order to provide a scheme which achieves IND-ID-CCA security, Lee *et al.* [10] proposed a semi-generic construction of IBE-ET. Unfortunately, IBE-ET can not reduce the damage caused by private key-exposure. So far, there has not been any scheme which can solve private key-exposure problem.

1.2 Our Contribution

To resolve these challenges, we propose identity based key-insulated encryption with equality test (IB-KIEET) in this paper. To summarize, our contribution to this paper consist of three points:

- 1) We first incorporate the idea of identity-based key-insulated encryption into IBE-ET to propose the IB-KIEET scheme. Specifically, IB-KIEET enables the cloud server to conduct an equivalence test on ciphertext. Meanwhile, IB-KIEET can resist private key exposure;
- 2) Our scheme achieves Weak-IND-ID-CCA (W-IND-ID-CCA) security, which can prevent an insider attack.

- 3) Finally, we give the experimental simulation and theoretical analysis which can indicate the feasibility and practicability of our scheme.

1.3 Organization

The rest of the paper is organized as follows. In Section 2, our scheme provide some preliminaries for our construction and formulate the notion of IB-KIEET. In Section 3, we proposed our construction of IB-KIEET and prove its security in Section 4. In Section 5, we compare our work with other related works. In Section 6, we conclude our paper.

2 Preliminaries

2.1 Bilinear map

Let \mathbb{G} and \mathbb{G}_T be two multiplicative cyclic groups of prime order p . Suppose that g is a generator of \mathbb{G} . A bilinear map $e : \mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}_T$ satisfies the following properties:

- 1) Bilinearity: For any $g \in \mathbb{G}$, a and $b \in \mathbb{Z}_p$, $e(g^a, g^b) = e(g, g)^{ab}$.
- 2) Non-degenerate: $e(g, g) \neq 1$.
- 3) Computable: There is an efficient algorithm to compute $e(g, g)$ for any $g \in \mathbb{G}$.

2.2 Bilinear Diffie-Hellman (BDH) problem

Let \mathbb{G} and \mathbb{G}_T be two groups of prime order p . Let $e : \mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}_T$ be an admissible bilinear map and let g be a generator of \mathbb{G} . The BDH problem in $\langle p, \mathbb{G}, \mathbb{G}_T, e \rangle$ is as follows: Given $\langle g, g^a, g^b, g^c \rangle$, for random $a, b, c \in \mathbb{Z}_p^*$, for any randomized algorithm \mathbb{A} computes value $e(g, g)^{abc} \in \mathbb{G}_T$ with advantage:

$$Adv_{\mathbb{A}}^{BDH} Pr[\mathbb{A}(g, g^a, g^b, g^c) = e(g, g)^{abc}]$$

We say that the BDH assumption holds if for any polynomial-time algorithm \mathbb{A} , its advantage $Adv_{\mathbb{A}}^{BDH}$ is negligible.

2.3 Definitions

In this section, we give formal definitions of our scheme. A physically secured helper device is employed in our model to help update user secret key at a time i , we assume our helper device is secured. Our scheme achieves weak chosen ciphertext security (*i.e.* W-IND-ID-CCA) under the defined security model.

Identity based key-insulated encryption with outsourced equality test (IB-KIEET): In identity based encryption with equality test against outsider attack scheme, we specify nine algorithms: Setup, Extract,

UserKeyGeneration, DeviceKeyUpdate, UserKeyUpdate, Trapdoor, Encrypt, Decrypt, Test, where \mathbb{M} and \mathbb{C} are its plaintext space and ciphertext space, respectively:

- 1) **Setup**(λ): It takes as input a security parameter λ , total number of time period $T = N$ and returns the public system parameter K and the master key msk .
- 2) **Extract**(msk, ID): It takes as input, msk , an arbitrary $ID \in \{0, 1\}^*$, system parameter K and returns a secret key dk_{ID} to the user with identity ID . This algorithm is also performed by a PKG. After the algorithm is performed, PKG sends to the user with identity ID via a secure channel.
- 3) **UserKeyGeneration**(K, N, dk_{ID}): The user key generation algorithm takes the received secret key dk_{ID} and the total number of time periods N . The algorithm outputs user's master private key dk_{ID}^* and set user's initial secret key dk_{ID}^0 .
- 4) **DeviceKeyUpdate**(i, j, dk_{ID}^*): The physically secure device takes as input indices i, j for the time periods ($1 \leq i, j \leq N$) and a master private key dk_{ID}^* . It outputs a partial secret key $dk_{ID}^{i,j}$.
- 5) **UserKeyUpdate**($i, j, dk_{ID}^i, dk_{ID}^{i,j}$): It takes as input indices i, j , a secret key dk_{ID}^i , and a partial secret key $dk_{ID}^{i,j}$. It returns the secret key dk_{ID}^j for time period j .
- 6) **Trapdoor** (msk, ID): It takes as input msk and an arbitrary $ID \in \{0, 1\}^*$ and returns a trapdoor td for that identity.
- 7) **Encrypt**(K, i, ID, m): It takes as input K , the index i of the current time period N , an identity $ID \in \{0, 1\}^*$ and a plaintext $m \in M$, and returns a ciphertext c as $c = (i, c)$, where $c \in \mathbb{C}$.
- 8) **Decrypt**(dk_{ID}^i, i, c): It takes a current private secret key dk_{ID}^i and a ciphertext (i, c) as inputs and returns a plaintext $m \in M$ or a symbol \perp if the ciphertext is invalid.
- 9) **Test**(C_A, C_B): It takes ciphertext C_A and C_B produced by user A and user B respectively. Its output is 1 if message associated with C_A and C_B are equal. It outputs 0 otherwise.

Correctness: The algorithm must satisfy the following conditions:

- 1) When dk_{ID}^i is updated secret decryption key generated by the physically secure DeviceKeyUpdate algorithm given ID as the public key, then

$$\forall m \in M : Decrypt(C, dk_{ID}^i) = M,$$

where $C = Encrypt(ID, M)$ and $C = (i, c)$.

- 2) When td_A and td_B are trapdoors generated by trapdoor algorithm given ID_A and ID_B as the public keys, then

$$\forall M \in M : Test(C_A, td_A, C_B, td_B) = 1,$$

where $C_A = Encrypt(ID_A, M)$ and $C_B = Encrypt(ID_B, M)$.

- 3) When td_A and td_B are trapdoors generated by trapdoor algorithm given ID_A and ID_B as the public keys, then

$$\forall M, M' \in M \text{ and } M \neq M',$$

$$Pr[Test(C_A, td_A, C_B, td_B) = 1]$$

is negligible where $C_A = Encrypt(ID_A, M)$ and $C_B = Encrypt(ID_B, M')$.

Security Models:

- 1) **Setup:** The challenger takes a security parameter λ as input and runs the setup algorithm. It gives the system parameters K to the adversary \mathbb{A} and keeps the master key msk by itself.
- 2) **Phase 1:** Private decryption key queries (ID_a): The challenger runs the Extract algorithm to generate the private decryption key dk_a^i corresponding to the public key ID_a . It sends dk_a^i to \mathbb{A} .
- 3) **Trapdoor queries** ID_a . The challenger runs the above private decryption key queries on ID_a to get $dk_{ID,a}$ and then generates the trapdoor td_a using $dk_{ID,a}$ via Trapdoor algorithm. Finally, it sends (td_a) to \mathbb{A} .
- 4) **Decryption queries** ($ID_a, (i, C)$): The challenger runs the Decryption algorithm to decrypt the ciphertext (i, C_a) by running Extract algorithm to obtain the private secret key $dk_{ID,a}^i$ corresponding to the public key ID_a . Finally, it sends the plaintext M_a to \mathbb{A} .
- 5) **Challenge:** \mathbb{A} submits an identity ID_{ch} on which it wishes to be challenged. The only constraint is that ID_{ch} did not appear in private decryption key queries in Phase 1 but ID_{ch} may appear in trapdoor queries in Phase 1 or in decryption query ID_{ch} . The challenger randomly chooses a plaintext $m \in M$ and sets $C^* = Encrypt(ID_{ch}, m, tok_{ID}^*)$. Finally, it sends C^* to \mathbb{A} as its challenge ciphertext.
- 6) **Phase 2:** Private decryption key queries ID_a where $ID_a \neq ID_{ch}$. The challenger responds in the same way as in Phase 1.
- 7) **Trapdoor queries** ID_a . The challenger responds in the same way as in phase 1.
- 8) **Decryption queries** ($ID_a, C_i \neq (ID_{ch}, C^*)$). The challenger responds in the same way as in Phase 1.

9) **Guess**: A submits a guess $m' \in M$.

Definition 1. The scheme is *W-ID-CCA secure* if for all *W-IND-ID-CCA adversaries*, $\text{Adv}_{\text{IB-KIEET,A}}^{\text{W-ID-CCA}}(K) = \text{Pr}[m = m']$ is negligible.

3 Construction

We provide a detailed construction for the IB-KIEET in this section as follows:

1) **Setup**($1^\lambda, N$): Initially, the system takes a security parameter λ , a time period N and returns public system parameters K , the master secret key msk .

- The system generates two multiplicative groups \mathbb{G} and \mathbb{G}_T with the same prime order p of λ length bits and a bilinear map $e : \mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}_T$. The system selects an arbitrary generator $g \in \mathbb{G}$.
- The algorithm exploits a keyed permutation $F : \{0, 1\}^k \times \{0, 1\}^n \rightarrow \{0, 1\}^n$ for a positive integers, $K=k(\lambda)$ and $n=n(\lambda)$. Set a random value k_1 from $\{0, 1\}$. Generate a MAC scheme $\text{MAC} = (\text{GSV})$ and obtain k_2 by running $G(\lambda)$. Set the master token key $\text{MTK} = (k_1, k_2)$. We adopted Lee et al.'s work to resist against insider attack.
- The system chooses three hash functions: $H_1 : \{0, 1\}^t \rightarrow Z_p^*$, $H_2 : \{0, 1\}^* \rightarrow \mathbb{G}$, $H_3 : T \times \mathbb{G} \times \mathbb{G}_T \rightarrow [0, 1]^{t+l}$, where l is the length of random numbers and t is the length of messages. The algorithm randomly picks (α, β) and set $g_1 = g^\alpha, g_2 = g^\beta$. Next, it picks random elements $\{g_3, h, h_1, \dots, h_N\} \in \mathbb{G}$. It publishes public parameter $K = (T, p, \mathbb{G}, \mathbb{G}_T, e, g, g_1, g_2, g_3, h_{N-1}, \text{MAC}, H_1, H_2, H_3)$ and $\text{MSK} = (\alpha, \beta)$. T is referred to as a MAC Tag.

2) **Extract** (K, MSK, ID): For a given string $\text{ID} \in \{0, 1\}^*$, public parameter K and MSK , the algorithm computes $h_{\text{ID}} = H_1(\text{ID}) \in \mathbb{G}$, sets the master decryption key $\text{mdk}_{\text{ID}} = (h_{\text{ID}}^\alpha, h_{\text{ID}}^\beta)$ where (α, β) is the master secret key.

3) **UserKeyGen**(K, mdk, ID): On input mdk_{ID} , the algorithm sets $dk_{\text{ID}} = (h_{\text{ID}}^{\alpha^{(1)}}, h_{\text{ID}}^{\alpha^{(2)}})$ where $(\alpha^{(1)}, \alpha^{(2)}) \in Z_p^*$ and parses it as $dk_{\text{ID}} = (dk_{\text{ID}}^{(1)}, dk_{\text{ID}}^{(2)})$, chooses a random element $\eta \in \mathbb{G}$ and sets $dk_{\text{ID}}^* = (dk_{\text{ID}}^{(1)}/\eta, dk_{\text{ID}}^{(2)})$, and sets the user's initial decryption key as $dk_{\text{ID}}^0 = (\eta, \phi, \phi, \phi)$.

4) **DevKeyUpdate**(i, j, dk_{ID}^*): On input two indices i, j and dk_{ID}^* , parse dk_{ID}^* as $(dk_{\text{ID}}^{*(1)}, dk_{\text{ID}}^{*(2)})$, choose $t \in \mathbb{Z}_q^*$ and return a partial secret key $dk_{\text{ID}}^{i,j} = (dk_{\text{ID}}^{*(1)} \cdot h_j^t, dk_{\text{ID}}^{*(2)}, g^t)$.

5) **UserKeyUpdate**(i, j, dk_{ID}^*): The algorithm on input indices i, j , a secret key dk_{ID}^* and a partial secret key $dk_{\text{ID}}^{i,j} = (x, y, z)$ parses $dk_{\text{ID}}^* = (dk_{\text{ID}}^{i(1)}, dk_{\text{ID}}^{i(2)}, dk_{\text{ID}}^{i(3)}, dk_{\text{ID}}^{i(4)})$. The algorithm outputs $dk_{\text{ID}}^j = (dk_{\text{ID}}^{j(1)}, dk_{\text{ID}}^{j(2)}, dk_{\text{ID}}^{j(3)}, dk_{\text{ID}}^{j(4)})$ where $dk_{\text{ID}}^{j(1)} = dk_{\text{ID}}^{i(1)}$ and $dk_{\text{ID}}^{j(2)} = \eta$ for all i . Therefore $dk_{\text{ID}}^j = dk_{\text{ID}}^{i(1)} \cdot x, dk_{\text{ID}}^{j(3)} = y, dk_{\text{ID}}^{j(4)} = z$. The algorithm sends $(dk_{\text{ID}}^i, dk_{\text{ID}}^{i,j})$ via a secure channel to the user. A new secret key computed at a period i is used to decrypt a specific ciphertext corresponding to period i . If $(dk_{\text{ID}}^i, dk_{\text{ID}}^{i,j})$ is deleted as a result of the key update, then ciphertext stored on the cloud server at a period i could not be decrypted by the user. Other similar key-insulated schemes delete previous secret keys when the current key was updated to a new secret key.

6) **Trapdoor** (ID): For a given string $\text{ID} \in \{0, 1\}^*$ the algorithm computes $h_{\text{ID}} = H_1(\text{ID}) \in \mathbb{G}$ and sets the trapdoor $td_{\text{ID}} = h_{\text{ID}}^\beta$, td_{ID} is the second element of mdk_{ID} .

7) **Encrypt**(K, ID, m): To encrypt m with a public ID , the algorithm selects two random numbers $r_1, r_2 \in Z_p^*$. Then it computes:

$$\begin{aligned} C_1 &= g^{r_1}, \\ C_2 &= W^{r_1} \cdot H_2(e(g_2, h_{\text{ID}})^{r_1}) \end{aligned}$$

where

$$\begin{aligned} W^{r_1} &= F(k_1, H(m)), \\ C_3 &= g^{r_2} \\ C_4 &= (m \parallel r_1) \oplus H_3(C_1 \parallel C_2 \parallel P \parallel e(g_1, h_{\text{ID}})^{r_2}). \end{aligned}$$

Finally it returns $C = (C_1, C_2, C_3, C_4)$, where $P \leftarrow S(k_2, C_3)$ for the signing algorithm S of the employed MAC, the corresponding tag P is used to verify C_3 . The function F is assumed to be a strong pseudo-random permutation and the MAC is existentially unforgeable under chosen message attack.

8) **Decrypt**($C, dk_{\text{ID}}, tok_{\text{ID}}$): On input the ciphertext C , updated secret key dk_{ID}^i and a token $tok_{\text{ID}} = (k_1, k_2)$, the algorithm computes:

$$\begin{aligned} m' \parallel r' &= C_4 \oplus H_3(C_1 \parallel C_2 \parallel P \parallel e(C_3, dk_{\text{ID}}^i)), \\ m' \parallel r' &= H_3(e(C_3, dk_{\text{ID}}^i)). \end{aligned}$$

Given $P \leftarrow S(k_2, C_3)$ where $P = \text{MAC}_{k_2}(C_3)$, the algorithm verifies:

$$P' = \text{MAC}_{k_2}(C_3) \text{ if } P' = P.$$

Then it checks whether $C_1 = g^{r'_1}$ and $C_2 = W^{r'_1} \cdot H_2(e(C_1, h_{\text{ID}}^\beta))$ where $W^{r'_1} = F(k_1, H(m'))$. If both hold, the algorithm returns m' . Otherwise, return \perp .

- 9) **Test**($C_A, td_{ID_A}, C_B, td_{ID_B}$): On input a ciphertext C_A , trapdoor td_A and a given senders' ciphertext C_B . The algorithm test whether $M_A=M_B$ by computing:

$$T_A = \frac{C_{2,A}}{H_2(e(C_{1,A}, td_{ID,A}))},$$

$$T_B = \frac{C_{2,B}}{H_2(e(C_{1,B}, td_{ID,B}))}$$

the algorithm outputs 1 if the equation holds, outputs 0 otherwise.

Correctness: The conditions that satisfies the above definitions are shown below:

- 1) Assuming a well-formed ciphertext for ID_A and ID_B . Given the following:

$$T_A = \frac{C_{2,A}}{H_2(C_{1,A}, td_{ID,A})},$$

$$= \frac{W_A^{r_{1,A}} \cdot H_2(e(g_A^{r_{1,A}}, h_{ID,A}^\beta))}{H_2(e(g_A^{r_{1,A}}, h_{ID,A}^\beta))},$$

$$= W_A^{r_{1,A}}$$

$$T_B = \frac{C_{2,B}}{H_2(C_{1,B}, td_{ID,B})}$$

$$= \frac{W_B^{r_{1,B}} \cdot H_2(e(g_B^{r_{1,B}}, h_{ID,B}^\beta))}{H_2(e(g_B^{r_{1,B}}, h_{ID,B}^\beta))}$$

$$= W_B^{r_{1,B}}$$

It output 1 if the following equation holds. Otherwise output 0.

$$e(C_{1,A}, T_B) = e(C_{1,A}, T_A).$$

Therefore,

$$e(C_{1,A}, T_B) = e(g^{r_{1,A}}, W_B^{r_{1,B}}) = e(g, W_B)^{r_{1,A} r_{1,B}}$$

$$e(C_{1,B}, T_A) = e(g^{r_{1,B}}, W_A^{r_{1,A}}) = e(g, W_A)^{r_{1,A} r_{1,B}}$$

Where $W_A^{r_{1,A}} = F(k_1, m_A)$ and $W_B^{r_{1,B}} = F(k_1, m_B)$, given token $tok_{ID}=k_1$, the function outputs M_A and M_B . If $W_A=W_B$, then $e(C_{1,A}, T_B) = e(C_{1,B}, T_A)$. Test ($C_A, td_{ID,A}, C_B, td_{ID,B}$) outputs 1.

- 2) For any $M_A \neq M_B$, Test ($C_A, td_{ID,A}, C_B, td_{ID,B}$) = 1, this implies that $e(g, W_A)^{r_{1,A}} = e(g, W_B)^{r_{1,B}}$. Hence $Pr[e(g, W_A)=(g, W_B)] = \frac{1}{P}$. Therefore, we assume that $Pr[Test(C_A, td_{ID,A}, C_B, td_{ID,B}) = 1]$ is negligible.

4 Security Analysis

Theorem 1. *The Above IB-KIEET Scheme is W-IND-ID-CCA Secure in the Random Oracle Model Assuming BDHP is negligible.*

Proof. Let \mathcal{A} be a PPT adversary attacking the W-IND-CCA security of the above scheme. Suppose that \mathbb{A} runs in time T and makes at most q_H hash queries and q_D decryption queries. Let $Adv_A^{W-IND-CCA}(t, q_H, q_D)$ denote the advantage of \mathbb{A} in the W-IND-ID-CCA experiment. The security proof is done through a sequence of games by [28]. The preliminaries of the original game is considered as follows:

Game G_0 $\alpha \leftarrow Z_q^*, y=g^\alpha, T=N, R=\emptyset$;

$$m \leftarrow G_1, r \leftarrow Z_p^*, U^*=g^r, V^*=m^r,$$

$$W^* = H(T, U^*, V^*, y^r) \oplus (m \parallel r);$$

$m \leftarrow A^{O_H, O_2}(T, U^*, V^*, W^*)$, where the oracle works as follows:

O_H : On input a triple $(T, U, V, Y) \in G_1^4$, where a same random value is returned, if the same input is asked multiple times, the same answer will be returned.

O_2 : On input a ciphertext (T, U, V, W) , it returns the decryption algorithm to decrypt it using the secret key α given within a time N .

Let X_o be the event that $m' = m$ in Game G_0 . However the probability in Game G_0 is $Pr[S_o]$. Hence we modify Game G_0 and obtain the following game.

Game G_1 $\alpha \leftarrow Z_q^*, y=g^\alpha, T=N, R=\emptyset$;

$$m \leftarrow G_1, r \leftarrow Z_p^*, U^*=g^r, V^*=m^r, R^* \rightarrow [0, 1]^{t+i}, W^* = H(T, U^*, V^*, y^r) \oplus (m \parallel r), R = R \cup (T, U^*, V^*(U^*)^\alpha, R^*);$$

$m \leftarrow A^{O_H, O_2}(y, T, U^*, V^*, W^*)$, where the oracle works as follows:

O_H : On input a triple $(T, U, V, Y) \in G_1^4$ where if there is an entry (T, U, V, Y, h) in the hash table R , h is returned, otherwise a random value h is selected and returned, and (T, U, V, Y, h) is added to R .

O_2 : On input a ciphertext (T, U, V, W) , a hash query on (T, U, V, U^α) is issued. Suppose the answer is $h \in [0, 1]^{t+i}$, then $m \parallel r$ is computed as $h \oplus W$, then a validity check on whether $U=g^r$ and $V=m^r$ is performed. If the check fails, \perp is returned; otherwise, m is returned. The event that $Game_1$ occurs is denoted by S_1 . However its observed that $G_0=G_1$, hence we deduce the probability of the random oracle as:

$$Pr[S_1] = Pr[S_0].$$

In the next game, we further modify the simulation game in an indistinguishable way:

Game G_2 $\alpha \leftarrow Z_q^*, y=g^\alpha, T=N, R=\emptyset$;

$$m \leftarrow G_1, r \leftarrow Z_p^*, U^*=g^r, V^* = m^r, W^* \rightarrow [0, 1]^{t+i}, R = R \cup (t, U^*, V^*(U^*)^\alpha, W^*);$$

$m \leftarrow A^{O_H, O_2}(y, T, U^*, V^*, W^*)$. The oracle response to queries as follows:

O_H : Game G_2 is identical to Game G_1 . However if Adversary queries for $(U^*, \cdot, (U^*)^\alpha)$, then the game is aborted. Let ε be this event.

O_2 : This is also the same as Game G_1 , however if Adversary ask for decryption of (U^*, V^*W) , where $W' \neq W^*$, \perp is returned.

Chosen Ciphertext security (CCA) secure is paramount in this game because W^* is a random value in both Games, however the random oracle responds are unique and probabilistic because W^* is dependent on U and V^* . The probability of \perp occurring is negligible.

In the next game, we further modify the simulation game in a time T based indistinguishable way.

Game G_3 $\alpha \leftarrow Z_q^*$, $y = g^\alpha$, $T = N$, $R = \emptyset$;

$m \leftarrow G_1, r \leftarrow Z_p^*, U^* = g^r, V^* = m^r, W^* \rightarrow [0, 1]^{t+i}, R = R \cup (T, U^*, V^*(U^*)^\alpha, W^*)$;

$m \leftarrow A^{O_H, O_2}(y, T, U^*, V^*, W^*)$:

O_H : Game G_3 is identical to Game G_2 . However if Adversary queries for $(U^*, T, U^*, \cdot, (U^*)^\alpha)$, then the game is aborted. Let ε_1 be this event.

O_2 : This is also the same as Game G_2 , however if Adversary ask for decryption of (U^*, V^*, T) , where $T' \neq T$, \perp is returned.

The timestamp associated with the ciphertext improve the security of this game. T is a timestamp value associated with the ciphertext in both Games, however the random oracle responds are unique and probabilistic because decryption queries are dependent on T, U^* and V^* . The probability of \perp occurring is negligible.

The challenge ciphertext generated in this game is identically distributed to that in Game G_2 and G_3 as W^* is a random value in both Game G_2 and Game G_3 . The simulation of O_2 is secure since W^* is uniquely determined by U^* and V^* in Game G_2 and U^*, V^*, T in Game G_3 . Therefore, if event ε_1 does not occur, Game G_3 is identical to Game G_1 . However, we show below that event ε_1 occurs with negligible probability.

We further simulates decryption queries in indistinguishable way from Game G_3 . The decryption queries are separated into two types which includes:

Type 1: (T, U, V, U^α) has been queried to O_H before a decryption query (T, U, V, W) is issued. In this case, W is uniquely determined after (T, U, V, U^α) is queried to O_H . So the decryption oracle is simulated perfectly.

Type 2: (U, V, U^α) has never been queried to O_H when a decryption query (U, V, W) is issued. In this case, \perp is returned by the decryption oracle. The simulation

fails if (U, V, W) is a valid ciphertext. However, this happens with negligible probability. □

5 Comparison

In this section, we compare the efficiency of algorithms and time consumption among the proposed scheme, Ma's [18] scheme, which combined the concepts of public key encryption with equality test and identity-based encryption, Wu *et al.*'s [25] scheme, which solved the problem of the insider attack, and Li *et al.*'s [12] scheme, in which a key-insulation cryptosystem was proposed in order to minimize the damage of secret key exposure. The comparison result of efficiency is shown in Table 1, which includes Outsider Attack(OA), Insider Attach(IA), encryption(Enc), decryption(Dec), Test and Security. The above comparison shows that our scheme can resist both OA and IA, whereas others' don't have this ability. In addition, the scheme in [18, 25] as well as our scheme implement chosen ciphertext security, which is stronger than chosen plaintext security achieved in [12].

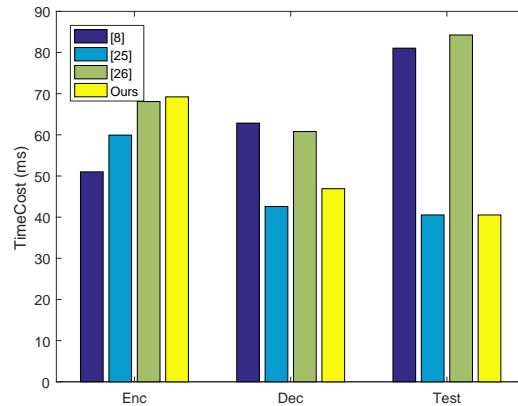


Figure 1: Computation overhead of different schemes

In order to evaluate the computation efficiency of these schemes, the Pairing-Based Cryptography(PBC) Library [17] is used to quantify the time consumption of encryption, decryption and test operations. This experiment is executed on windows 7 OS equipped with an i5-4460 CPU @3.2 GHz and 4G bytes memory. The time consumptions, which are obtained by repeat simulations, are shown in Figure 1. From Figure 1 we can observe that the computation cost of decryption and test of our scheme is comparable with other existing works, whereas our encryption computational cost seems higher. This is forgivable due to the additional computation overheads required to prevent both insider and outsider attacks, which, however, is not the case in other works. In the aspect of the computation cost of decryption and test, our scheme is better than schemes in [12, 25]. Although time consumption of decryption and test operations of our

Table 1: Comparing the efficiency of algorithm of variant PKE-ETs with our scheme

SCHEME	OA	IA	Enc	Dec	Test	Security
[18]	N	N	$4Exp_1 + 2Exp_2$	$2P+2Exp_1$	4P	OW-ID-CCA
[25]	N	Y	$1P+3Exp_1 + 1Exp_2$	$1P+2Exp_1$	2P	W-IND-ID-CCA
[12]	Y	N	$1P+4Exp_1 + 1Exp_2$	3P	$4P+1Exp_2$	IND-ID-CPA
Ours	Y	Y	$2P+2Exp_1 + 2Exp_2$	$2P+2Exp_1$	2P	W-IND-ID-CCA

legends: In this table, " Exp_i " refers to the exponent computation in group i , " P " refers to the pairing computation, " OA " refers to outsider attack, " IA " refers to insider attack, " Y " refers to 'Yes' as a supportive remark, " N " refers to 'No' as not supportive. W-IND-ID-CCA refers to weak indistinguishable chosen ciphertext attack against identity, OW-ID-CCA refers to one-way chosen ciphertext attack against identity and IND-ID-CPA refers to indistinguishable chosen plaintext attack against identity.

scheme is slightly high than scheme proposed in [25], it provides additional security for outsider attack.

6 Conclusions

Inspired by the notion of scheme in [18], we put forward identity-based key-insulated encryption with outsourced equality test scheme. In this paper, the mechanism of key-insulated is used to reduce the damage to private key exposure. Besides, our scheme also has the ability to resist insider attack from HBC server, which makes it is practical and suitable in cloud computing. Finally, our scheme security is proved in the random oracle. Theoretical analysis and experiment simulation both demonstrate that our scheme is secure and efficient.

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