

# On path factors of $(3, 4)$ -biregular bigraphs

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**Abstract.** A  $(3, 4)$ -biregular bigraph  $G$  is a bipartite graph where all vertices in one part have degree 3 and all vertices in the other part have degree 4. A path factor of  $G$  is a spanning subgraph whose components are nontrivial paths. We prove that a simple  $(3, 4)$ -biregular bigraph always has a path factor such that the endpoints of each path have degree three. Moreover we suggest a polynomial algorithm for the construction of such a path factor.

*Keywords:* path factor, biregular bigraph, interval edge coloring

## 1 Introduction

We use [9] and [7] for terminology and notation not defined here and consider finite loop-free graphs only.  $V(G)$  and  $E(G)$  denote the sets of vertices and edges of a graph  $G$ , respectively. A *proper edge coloring* of a graph  $G$  with colors  $1, 2, 3, \dots$  is a mapping  $f : E(G) \rightarrow \{1, 2, 3, \dots\}$  such that  $f(e_1) \neq f(e_2)$  for every pair of adjacent edges  $e_1$  and  $e_2$ . A bipartite graph with bipartition  $(Y, X)$  is called an  $(a, b)$ -*biregular* bigraph if every vertex in  $Y$  has degree  $a$  and every vertex in  $X$  has degree  $b$ . A *path factor* of a graph  $G$  is a spanning subgraph whose components are nontrivial paths. Some results on different types of path factors can be found in [1, 2, 17, 18, 20, 23]. In particular, Ando et al [2] showed that a claw-free graph with minimum degree  $d$  has a path factor whose components are paths of length at least  $d$ . Kaneko [17] showed that every cubic graph has a path factor such that each component is a path of length 2, 3 or 4. It was shown in [18] that a 2-connected cubic graph has a path factor whose components are paths of length 2 or 3.

In this paper we investigate the existence of path factors of  $(3, 4)$ -biregular bigraphs such that the endpoints of each path have degree three. Our investigation is motivated by a problem on interval colorings. A proper edge coloring of a graph  $G$  with colors  $1, 2, 3, \dots$  is called an *interval* (or *consecutive*) coloring if the colors received by the edges incident with each vertex of  $G$  form an interval of integers. The notion of interval colorings was introduced in 1987 by Asratian and Kamalian [5] (available in English as [6]). Generally, it is an  $\mathcal{NP}$ -complete problem to determine whether a given bipartite graph has an interval coloring [22]. Nevertheless, trees, regular and

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complete bigraphs [13, 16], doubly convex bigraphs [16], grids [12] and all outerplanar bigraphs [8, 11] have interval colorings. Hansen [13] proved that every  $(2, \beta)$ -biregular bigraph admits an interval coloring if  $\beta$  is an even integer. A similar result for  $(2, \beta)$ -biregular bigraphs for odd  $\beta$  was given in [14, 19]. Only a little is known about  $(3, \beta)$ -biregular bigraphs. It follows from the result of Hanson and Loten [15] that no such a graph has an interval coloring with fewer than  $3 + b - \gcd(3, b)$  colors, where  $\gcd$  denotes the greatest common divisor. We showed in [3] that the problem to determine whether a  $(3, \beta)$ -biregular bigraph has an interval coloring is  $\mathcal{NP}$ -complete in the case when 3 divides  $\beta$ .

It is unknown whether all  $(3, 4)$ -biregular bigraphs have interval colorings. Pyatkin [21] showed that such a graph  $G$  has an interval coloring if  $G$  has a 3-regular subgraph covering the vertices of degree four. Another sufficient condition for the existence of an interval coloring of a  $(3, 4)$ -biregular bigraph  $G$  was obtained in [4, 10]:  $G$  admits an interval coloring if it has a path factor where every component is a path of length not exceeding 8 and the endpoints of each path have degree three. It was conjectured in [4] that every simple  $(3, 4)$ -biregular bigraph has such a path factor. However this seems difficult to prove.

In this note we prove a little weaker result. We show that a simple  $(3, 4)$ -biregular bigraph always has a path factor such that the endpoints of each path have degree three. Moreover, we suggest a polynomial algorithm for the construction of such a path factor.

Note that  $(3, 4)$ -biregular bigraphs with multiple edges need not have path factors with the required property. For example, consider the graph  $G$  formed from three triple-edges by adding a claw; that is, the pairs  $x_i y_i$  have multiplicity three for  $i \in \{1, 2, 3\}$ , and there is an additional vertex  $y_0$  with neighborhood  $\{x_1, x_2, x_3\}$ . Clearly, there is no path factor of  $G$  such that the endpoints of each path have degree 3.

## 2 The result

A *pseudo path factor* of a  $(3, 4)$ -biregular bigraph  $G$  with bipartition  $(Y, X)$  is a subgraph  $F$  of  $G$ , such that every component of  $F$  is a path of even length and  $d_F(x) = 2$  for every  $x \in X$ . Let  $V_F = \{y \in Y : d_F(y) > 0\}$ .

**Theorem 1.** *Every simple  $(3, 4)$ -biregular bigraph has a pseudo path factor.*

**Proof.** Let  $G$  be a simple  $(3, 4)$ -biregular bigraph with bipartition  $(Y, X)$ . The algorithm below constructs a sequence of subgraphs  $F_0, F_1, F_2, \dots$  of  $G$ , where  $V(F_0) = V(G)$ ,  $\emptyset = E(F_0) \subset E(F_1) \subset E(F_2) \subset \dots$  and each component of  $F_j$  is a path, for every  $j \geq 0$ . At each step  $i \geq 1$  the algorithm constructs  $F_i$  by adding to  $F_{i-1}$  one or two edges until the condition  $d_{F_i}(x) = 2$  holds for all  $x \in X$ , where  $j \geq 1$ . Then  $F = F_j$  is a pseudo path factor of  $G$ . Parallely the algorithm constructs a sequence of subgraphs  $U_0, U_1, U_2, \dots$  of  $G$ , where  $V(U_0) = V(G)$ ,  $\emptyset = E(U_0) \subset E(U_1) \subset E(U_2) \subset \dots \subset E(U_j)$ . The edges of each  $U_i$  will not be in the final pseudo

path factor  $F$ . The algorithm is based on Properties 1-4. During the algorithm the vertices in the set  $Y$  are considered to be unscanned or scanned. Initially all vertices in  $Y$  are unscanned. At the beginning of each step  $i \geq 1$  we have a current vertex  $x_i$ . The algorithm selects an unscanned vertex  $y_i$ , adjacent to  $x_i$ , and determines which edges incident with  $y_i$  will be in  $F_i$  and which ones in  $U_i$ . If  $d_{F_i}(v) = 2$  for each  $v \in X$ , the algorithm stops. Otherwise the algorithm selects a new current vertex and goes to the next step.

### Algorithm

Initially  $F_0 = (V(G), \emptyset)$ ,  $U_0 = (V(G), \emptyset)$  and all vertices in  $Y$  are unscanned.

**Step 0.** Select a vertex  $y_0 \in Y$ . Let  $x_0, x_1, w$  be the vertices in  $X$  adjacent to  $y_0$  in  $G$ . Put  $F_1 = F_0 + \{wy_0, y_0x_0\}$  and  $U_1 = U_0 + y_0x_1$ . Consider the vertex  $y_0$  to be scanned. Go to step 1 and consider the vertex  $x_1$  as the current vertex for step 1.

**Step  $i$  ( $i \geq 1$ ).** Suppose that a vertex  $x_i$  with  $d_{F_{i-1}}(x_i) \leq 1$  was selected at step  $(i-1)$  as the current vertex. By Property 4 (see below),  $d_{U_{i-1}}(x_i) \leq 2$ . Therefore there is an edge  $x_iy_i$  with  $y_i \in Y$  which neither belongs to  $F_{i-1}$ , nor to  $U_{i-1}$ . Then, by Property 3, the vertex  $y_i$  is an unscanned vertex and therefore the subgraph  $F_{i-1} + x_iy_i$  does not contain a cycle. Since  $d_G(y_i) = 3$ , the vertex  $y_i$ , besides  $x_i$ , is adjacent to two other vertices,  $w_1^{(i)}$  and  $w_2^{(i)}$ .

**Case 1.**  $d_{F_{i-1}}(w_1^{(i)}) = 2 = d_{F_{i-1}}(w_2^{(i)})$ .

Put  $F_i = F_{i-1} + x_iy_i$  and  $U_i = U_{i-1} + \{y_iw_1^{(i)}, y_iw_2^{(i)}\}$ . Consider the vertex  $y_i$  to be scanned. If  $d_{F_i}(v) = 2$  for every vertex  $v \in X$  then Stop. Otherwise select an arbitrary vertex  $x_{i+1} \in X$  with  $d_{F_i}(x_{i+1}) \leq 1$ , go to step  $(i+1)$  and consider  $x_{i+1}$  as the current vertex for step  $(i+1)$ .

**Case 2.**  $d_{F_{i-1}}(w_1^{(i)}) = 2$  and  $d_{F_{i-1}}(w_2^{(i)}) \leq 1$ .

Put  $F_i = F_{i-1} + x_iy_i$ ,  $U_i = U_{i-1} + \{y_iw_1^{(i)}, y_iw_2^{(i)}\}$  and consider the vertex  $y_i$  to be scanned. Furthermore put  $x_{i+1} = w_2^{(i)}$ , go to step  $(i+1)$  and consider the vertex  $x_{i+1}$  as the current vertex for step  $(i+1)$ .

**Case 3.**  $d_{F_{i-1}}(w_1^{(i)}) \leq 1$  and  $d_{F_{i-1}}(w_2^{(i)}) \leq 1$ .

*Subcase 3a.*  $d_{F_{i-1}}(w_1^{(i)}) = 0$  or  $d_{F_{i-1}}(w_2^{(i)}) = 0$ .

We assume that  $d_{F_{i-1}}(w_1^{(i)}) = 0$ . Put  $F_i = F_{i-1} + \{x_iy_i, y_iw_1^{(i)}\}$ ,  $U_i = U_{i-1} + y_iw_2^{(i)}$  and consider the vertex  $y_i$  to be scanned. Furthermore put  $x_{i+1} = w_2^{(i)}$ , go to step  $(i+1)$  and consider the vertex  $x_{i+1}$  as the current vertex for step  $(i+1)$ .

*Subcase 3b.*  $d_{F_{i-1}}(w_1^{(i)}) = 1 = d_{F_{i-1}}(w_2^{(i)})$ .

Since  $y_i$  is an unscanned vertex and  $F_{i-1} + x_iy_i$  does not contain a cycle, the vertex  $y_i$  is an endvertex of only one path in  $F_{i-1} + x_iy_i$ . Then at least one of the graphs  $F_{i-1} + \{x_iy_i, y_iw_1^{(i)}\}$  and  $F_{i-1} + \{x_iy_i, y_iw_2^{(i)}\}$  does not contain a cycle. Assume, for example, that  $F_{i-1} + \{x_iy_i, y_iw_1^{(i)}\}$  does not contain a cycle. Then put  $F_i = F_{i-1} + \{x_iy_i, y_iw_1^{(i)}\}$ ,  $U_i = U_{i-1} + y_iw_2^{(i)}$  and consider the vertex  $y_i$  to be scanned. Furthermore put  $x_{i+1} = w_2^{(i)}$ , go to step  $(i+1)$  and consider the vertex  $x_{i+1}$  as

the current vertex for step  $(i + 1)$ .

Now we will prove the correctness of the algorithm. At the beginning of step  $i$  we have that  $x_i$  is the current vertex,  $y_i$  is an unscanned vertex adjacent to  $x_i$  and  $w_1^{(i)}$ ,  $w_2^{(i)}$  are the two other vertices adjacent to  $y_i$ . The following two properties are evident.

**Property 1.** The algorithm determines which edges incident with  $y_i$  will be in  $F_i$  and which edges will be in  $U_i$ . The vertex  $y_i$  is then considered to be scanned and the algorithm will never consider  $y_i$  again.

**Property 2.** The current vertex  $x_{i+1}$  for step  $(i + 1)$  is selected among the vertices  $w_1^{(i)}$  and  $w_2^{(i)}$ , except the case  $d_{F_i}(w_1^{(i)}) = d_{F_i}(w_2^{(i)}) = 2$  when an arbitrary vertex  $x_{i+1} \in X$  with  $d_{F_i}(x_{i+1}) \leq 1$  is selected as the current vertex.

Properties 1 and 2 imply the next property:

**Property 3.** If  $x \in X$ ,  $y \in Y$  and the edge  $xy$  neither belongs to  $F_{i-1}$ , nor to  $U_{i-1}$ , then the vertex  $y$  is unscanned at the beginning of step  $i$ .

**Property 4.** If  $x \in X$  and  $d_{F_{i-1}}(x) \leq 1$  then  $d_{U_{i-1}}(x) \leq 2$ .

**Proof.** The statement is evident if  $d_{U_{i-1}}(x) = 0$ . Suppose that  $d_{U_{i-1}}(x) \geq 1$  and  $j$  is the minimum number such that  $j < i$  and an edge incident with  $x$  was included in  $U_{j-1}$  at step  $(j - 1)$ . Then the statement of Property 4 is evident if  $j = i - 1$ .

Now we consider the case  $j < i - 1$ . Clearly,  $d_{F_{j-1}}(x) \leq 1$  because  $F_{j-1} \subset F_{i-1}$  and  $d_{F_{j-1}}(x) \leq d_{F_{i-1}}(x) \leq 1$ . Let  $xy_{j-1}$  be the edge included in  $U_{j-1}$  at step  $(j - 1)$ . Since  $d_{U_{j-1}}(x) = 1$  and  $d_{F_{j-1}}(x) \leq 1$ , there is an edge  $xy_j$  with  $y_j \in Y$  which neither belongs to  $F_{j-1}$ , nor to  $U_{j-1}$ . Then, by Property 3, the vertex  $y_j$  is an unscanned vertex and therefore the subgraph  $F_{j-1} + xy_j$  does not contain a cycle. According to the description of the algorithm, the edge  $xy_j$  will be in any case included in  $F_j$  at step  $j$ , that is,  $d_{F_j}(x) \geq 1$ . Then  $d_{F_k}(x) = 1$  for every  $k$ ,  $j \leq k \leq i - 1$ , because  $F_j \subset F_k \subset F_{i-1}$  and  $1 \leq d_{F_j}(x) \leq d_{F_k}(x) \leq d_{F_{i-1}}(x) \leq 1$ . Now we will show that  $d_{U_{k-1}}(x) = 1$  for each  $k$ ,  $j \leq k < i - 1$ . Suppose to the contrary that  $d_{U_{k-1}}(x) = 1$  and  $d_{U_{k-1}}(x) = 2$  for some  $k$ ,  $j < k < i - 1$ , that is, another edge incident with  $x$  was included in  $U_{k-1}$  at step  $(k - 1)$ . Then the conditions  $d_{U_{k-1}}(x) = 2$  and  $d_{F_{k-1}}(x) = 1$  imply that there is an edge  $e \neq y_jx$  incident with  $x$  which neither belongs to  $F_{k-1}$ , nor to  $U_{k-1}$ . Using a similar argument as above we obtain that the edge  $e$  should be included in  $F_k$  at step  $k$ . But then  $d_{F_{i-1}}(x) \geq d_{F_k}(x) = 2$ , which contradicts our assumption  $d_{F_{i-1}}(x) \leq 1$ . Thus  $d_{U_{k-1}}(x) = 1$  for each  $k$ ,  $j \leq k < i - 1$ . It is possible that an edge incident with  $x$  will be included in  $U_{i-1}$  at step  $(i - 1)$ . Therefore  $d_{U_{i-1}}(x) \leq 2$ .  $\square$

The description of the algorithm and Properties 1-4 show that the algorithm will stop at step  $i$  only when  $d_{F_i}(x) = 2$  for every  $x \in X$ , that is, when  $F_i$  is a pseudo path factor of  $G$ . The proof of Theorem 1 is complete.  $\square$

Now we will prove that every pseudo path factor of a  $(3, 4)$ -biregular bigraph  $G$  can be transformed into a path factor of  $G$ , such that the endpoints of each path have degree 3.

**Lemma 2.** *Let  $G$  be a  $(3, 4)$ -biregular bigraph with bipartition  $(Y, X)$ . Then  $|X| = 3k$  and  $|Y| = 4k$ , for some positive integer  $k$ .*

This is evident because  $|E(G)| = 4|X| = 3|Y|$ .

**Lemma 3.** *Let  $F$  be a pseudo path factor of a  $(3, 4)$ -biregular bigraph  $G$  with bipartition  $(Y, X)$ . Then  $F$  has a component which is a path of length at least four.*

**Proof.** By Lemma 2 we have that  $|X| = 3k$  and  $|Y| = 4k$  for some integer  $k$ . We also have that  $d_F(x) = 2$  for each vertex  $x \in X$ . If the length of all paths in  $F$  is two, then  $|Y| \geq 2|X| = 6k$  which contradicts  $|Y| = 4k$ . Therefore  $F$  has a component which is a path of length at least four.  $\square$

**Theorem 4.** *Let  $F$  be a pseudo path factor of a simple  $(3, 4)$ -biregular bigraph  $G$  with bipartition  $(Y, X)$ . If  $V_F \neq Y$  and  $y_0$  is a vertex with  $d_F(y_0) = 0$ , then there is a pseudo path factor  $F'$  with  $V_{F'} = V_F \cup \{y_0\}$ , such that no path in  $F'$  is longer than the longest path in  $F$ .*

**Proof.** Let  $y_0 \in Y$  and  $d_F(y_0) = 0$ . We will describe an algorithm which will construct a special trail  $T$  with origin  $y_0$ .

**Step 1.** Select an edge  $y_0x_1 \notin E(F)$ . Since  $d_F(x_1) = 2$ , there are two edges of  $F$ ,  $x_1y_1$  and  $x_1u_1$ , which are incident with  $x_1$ .

**Case 1.**  $d_F(y_1) = 2$  or  $d_F(u_1) = 2$ .

Suppose, for example, that  $d_F(y_1) = 2$ . Then put  $T = y_0 \rightarrow x_1 \rightarrow y_1$  and Stop.

**Case 2.**  $d_F(y_1) = 1 = d_F(u_1)$ .

Put  $T = y_0 \rightarrow x_1 \rightarrow y_1$  and go to Step 2.

**Step  $i$  ( $i \geq 1$ ).** Suppose that we have already constructed a trail  $T = y_0 \rightarrow x_1 \rightarrow y_1 \rightarrow \cdots \rightarrow x_i \rightarrow y_i$  which satisfies the following conditions:

- (a) All edges in  $T$  are distinct and  $y_{j-1}x_j \notin E(F)$ ,  $x_jy_j \in E(F)$  for  $j = 1, \dots, i$ .
- (b) The vertices  $y_1, \dots, y_i$  are distinct.
- (c) A component of  $F$  containing the vertex  $x_j$  is a path of length 2, for  $j = 1, \dots, i$ .

Select an edge  $e \in E(G) \setminus E(F)$  which is incident with  $y_i$ . The existence of such an edge follows from the conditions (a), (b) and (c). Moreover, the condition (b) implies that  $e \notin T$ . Let  $e = y_ix_{i+1}$ . Then  $d_F(x_{i+1}) = 2$  because  $F$  is a pseudo path factor of  $G$ . Since  $e \notin E(T)$ , the conditions (a), (b) and (c) imply that at least one of the edges of  $F$  incident with  $x_{i+1}$ , does not belong to  $T$ .

**Case 1.**  $x_{i+1}$  lies on a component of  $F$  which is a path of length two.

Select a vertex  $y_{i+1}$  such that  $x_{i+1}y_{i+1} \in E(F) \setminus E(T)$ , add the edge  $x_{i+1}y_{i+1}$  and the vertex  $y_{i+1}$  to  $T$  and go to step  $(i + 1)$ . Now  $T = y_0 \rightarrow x_1 \rightarrow y_1 \rightarrow \cdots \rightarrow x_{i+1} \rightarrow y_{i+1}$ .

**Case 2.**  $x_{i+1}$  lies on a component of  $F$  which is a path of length at least four.

There is a vertex  $y_{i+1}$  such that  $x_{i+1}y_{i+1} \in E(F) \setminus E(T)$  and  $d_F(y_{i+1}) = 2$ . Add the edge  $x_{i+1}y_{i+1}$  and the vertex  $y_{i+1}$  to  $T$  and Stop. We have now that  $T = y_0 \rightarrow x_1 \rightarrow y_1 \rightarrow \cdots \rightarrow x_{i+1} \rightarrow y_{i+1}$ .

By Lemma 3,  $F$  has a component which is a path of length at least four. Therefore the algorithm will stop after a finite number of steps. Let the trail  $T = y_0 \rightarrow x_1 \rightarrow y_1 \rightarrow \cdots \rightarrow x_{i+1} \rightarrow y_{i+1}$ , be the result of the algorithm, where  $i \geq 0$ , the vertex  $x_j$  lies on a component of  $F$  which is a path of length two for each  $j \leq i$ , the vertex  $x_{i+1}$  lies on a component of  $F$  which is a path of length at least 4, and  $d_F(y_{i+1}) = 2$ . We define a new pseudo path factor  $F'$  by setting  $V(F') = V(F)$  and

$$E(F') = (E(F) \setminus \{x_j y_j : j = 1, \dots, i, i+1\}) \cup \{y_{j-1} x_j : j = 1, \dots, i, i+1\}.$$

Clearly,  $V_{F'} = V_F \cup \{y_0\}$  and the proof of Theorem 4 is complete.  $\square$

Theorems 1 and 4 imply the following theorem:

**Theorem 5.** *Every simple (3, 4)-biregular bigraph has a path factor such that the endpoints of each path have degree 3.*

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